



This event is sanctioned by U.S. Figure Skating and is a standard U.S. Figure Skating Nonqualifying Competition

46th ANNUAL



MARCH 15-18, 2018

South Suburban Ice Arena
6580 South Vine Street
Centennial, CO 80121

Entries due February 4, 2017 -- Online registration only!
(\$10 early bird discount if you register by Jan 14, 2018)

Also sanctioned by



**** EntryEeze ONLINE REGISTRATION & SECURE PAYMENT ****
www.denverfsc.org

For further information please contact the competition chair
Lisa May: DI@denverfsc.org, 720-272-0290 or visit www.denverfsc.org

Denver Invitational 2018 will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the 2018 rulebook, as well as any pertinent updates, which have been posted on the U.S. Figure Skating website. Requirements will be those designated for the 2017-2018 competitive season however ALL Short Programs will follow the rules for 2018-2019.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, Skate Canada, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. or Canadian Citizens.

SERIES INFORMATION

DI 2018 has been approved by U.S. Figure Skating as part of the 2018 Solo Dance Series and as part of the 2018 Skate Colorado Compete USA Series.

ELIGIBILITY/TEST LEVEL

Test level: Competition level is the highest test passed as of the entry deadline in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event. Exception: entrants in Spins, Jumps, Steps and Compulsories may enter any level at or above that which they qualify but may not skate down in any event. Not all events need to be skated at the same level.

Age restrictions/requirements: Skaters entering Juvenile free skate events (Well Balanced Program) must be under 13 years of age at the close of entries. Skaters entering Open-Juvenile free skate events (Well Balanced Program) must be at least 13 years of age at the close of entries. Skaters entering No Test – Pre-Juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

ENTRIES

Entries must be **entered online by 11:59pm MST on February 4, 2018.** Online registration with secure credit card payment is available at www.denverfsc.org. Late entries or changes to your entry after this date will be accepted at the discretion of the Chief Referee and will be assessed a \$25.00 fee.

Early Bird Discount: Entries registered by 11:59pm MST on January 14, 2018 will receive a \$10 early bird discount.

ENTRY FEES

EVENT TYPE	ENTRY FEE	COMMENTS
First IJS Single Event (includes Ntl Solo Dance)	\$115	
Additional IJS Event (includes Ntl Solo Dance)	\$50	
First 6.0 Event	\$100	\$50/skater for Artistic Duet
Additional 6.0 Event	\$45	\$25/skater for Artistic Duet
All 3 rd (or more) Events	\$35	\$20/skater for Artistic Duet
First Compete USA (Basic Skills) Event	\$65	
Each Additional Compete USA Event	\$25	
Synchronized Skating	\$110/team + \$5/skater	
Early Bird Discount	-\$10	Registered by Jan 14, 2018
Late Fee/Change Fee	\$25	Late registration or change after Feb 4th
PPC/Music upload Fee	\$10	PPC and/or Music not submitted by March 1 st

Notification of competition and practice ice times, schedules and announcements will be sent to your email through EntryEeze. Listing a valid email address when you register online is required!

Competition information and updates can be found at www.denverfsc.org.

REFUND POLICY

Entry fees will not be refunded after February 4, 2018 unless no competition exists or the event is canceled. There will be no refunds for medical withdrawals. The online processing fees are not refundable. Contested credit card charges will be issued a \$30 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events.

FACILITY

South Suburban Ice Arena (SSIA) has two indoor surfaces, 85' x 200', with rounded corners. A snack bar, vendors and a bake sale will be set up at the arena. Both ice surfaces have spectator seating. Within a one-mile radius of the facility is a lovely outdoor mall with many retail shops and restaurants.

MUSIC

For ALL events requiring music; music must be submitted **electronically** via the online registration system by the music deadline of March 1st, 2018. A backup CD or phone/tablet holding the music file should be readily available at the time of competition. Electronically submitted music will be used for ALL practice ice sessions where music is played. Music not uploaded by music deadline of March 1st, 2018 will automatically be assessed a \$10 fee.

LIABILITY

U.S. Figure Skating, Denver FSC and South Suburban Ice Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the USFS Rulebook.

JUDGING SYSTEM

IJS will be used for the following events:

- Well Balanced Free Skate: Ltd Pre Preliminary – Senior, Adult Silver – Masters
- Test Track Free Skate: Juvenile - Senior
- Short program events: Juvenile – Senior
- Specialty singles event:
 - **Spins:** Preliminary* – Senior, Adult Silver – Masters
 - **Jumps:** Juvenile – Senior, Adult Silver - Masters
- Solo Dance Series

IJS Ltd Pre Pre through Pre-Juvenile events will be called according to the standard rules of IJS (see TN 201)

- Spins will be limited to a maximum of level 1 in BOTH Freeskate and in Spins events

All competitors in IJS Free skate/Short Program events are required to submit their Planned Program Content (PPC) form online through EntryEeze registration by March 1st, 2018.

Any PPC not submitted by the PPC deadline will automatically be assessed a \$10 fee.

6.0 Majority will be used for the following events:

- Well Balanced Free Skate: Ltd Pre-Pre, Pre-Prelim* & Adult Bronze and below
- Test Track Free Skate: Pre-Preliminary – Pre-Juvenile
- Specialty singles events:
 - **Spins:** No Test – Pre-Juvenile*, Adult Pre-Bronze - Bronze
 - **Jumps:** No Test – Pre-Juvenile, Adult Pre-Bronze – Bronze
 - **Compulsories:** No Test – Juvenile, all levels Adult
- Synchronized Skating
- Artistic
- Beginner Events: Elements, Compulsories, Free Skate, Artistic

*Ltd Pre-Preliminary & Pre-Preliminary Well Balanced Free Skate and Preliminary & Pre-Juvenile Spins are offered in both IJS & 6.0 judging systems. Skater may enter event the IJS event or 6.0 spin events, but not both.

REGISTRATION

The registration desk will be open one hour prior to, and during, competition events. Skaters should register at least one hour prior to their first event.

AWARDS

Presentation of awards will immediately follow the posting of results. Medals will be awarded to 1st – 4th place finishers in all events with the exception of Compete USA (Basic Skills) events which will award medals to 1st – 6th place. In the Solo Dance combined event, medals will be awarded only for the final combined placement.

OFFICIAL NOTICES

All official notices will be posted on the bulletin board near the registration desk. It is the responsibility of each competitor, parent and coach to check the bulletin board for schedule changes and/or additional information. A tentative schedule of events will be posted prior to the competition.

LOCKER ROOMS AND CHANGING AREAS

The Locker Rooms and Changing Area policy included in the SafeSport Handbook will be followed

PRACTICE ICE

Practice Ice will begin Thursday, March 15th and will be available each day of the competition. Practice Ice is offered for all Free skate, Short Program, Compulsory, Ice Dance, Artistic and Synchronized events. Maximum of 2 Practice Ice sessions may be requested per skater per eligible event (Max 1 per synchronized team). For Ice Dance, one exclusive practice ice session will be offered. Practice Ice will be 30 min in length and music will be played via a random draw. Not all skaters' music will be played. Props are NOT allowed on practice ice sessions.

Compete USA (Basic Skills) Practice Ice is 20 min in length and is available for Free Skate, Compulsory and Artistic events. Music will NOT be played on Compete USA practice sessions.

Pre-Event ice is 20 min in length and guaranteed to take place prior to and on the same day as the event being skated. Pre-Event Ice will be offered for all Short Program and Free skate (Well-Balanced and Test Track) events. One Pre-Event Ice will be offered for Dance on each day there is an event. Max of 1 Pre-Event Ice may be requested per skater and eligible event.

PRACTICE ICE FEES

Practice Ice – 30 min	On or before Feb 4 th : \$15.00	Feb 5 th through opening of registration: \$18.00	At Registration: \$20.00 (if space is available)
Pre-Event Ice – 20 min	On or before Feb 4 th : \$12.00	Feb 5 th through opening of registration: \$14.00	At Registration: \$15.00 (if space is available)
Compete USA – 20 min	On or before Feb 4 th : \$12.00	Feb 5 th through opening of registration: \$14.00	At Registration: \$15.00 (if space available)
Synchronized – 20 min	On or before Feb 4 th : \$100.00/team	N/A	N/A

All Practice Ice should be requested and paid for during online entry. Practice sessions will be organized according to level, whenever possible, and limited to 20 skaters. We reserve the right to cancel or change any practice session that has fewer than 5 skaters. Pre-Event Ice and Practice Ice will be selected by skater. After close of entries you will receive an email in order to access your practice ice record and select your sessions via EntryEeze. Practice ice sessions are not refundable after Feb 4th, 2018.

INFORMATION REGARDING COACHES:

U.S. Figure Skating Rule MR 5.11 Coach Registration

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen
- C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate

For Learn to Skate USA ONLY coaches - Any person, 18 and older, instructing a Learn to Skate USA Program must have successfully passed the annual background screen, be registered as a Learn to Skate USA instructor and completed the Learn to Skate USA Instructor Certification or U.S. Figure Skating Coach Compliance.

The registration desk will have a list of compliant coaches who are cleared for a credential. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – no exceptions. We strongly urge *all* coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without proper registration is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to:

<http://usfsa.org/story?id=84159>

CRITIQUES

Critiques will be offered for all IJS Free Skate, Short program, and Dance events based on official's availability. Check with registration desk and/or the official bulletin board at the competition for specifics.

CONTACT INFO

If you have questions, please contact Lisa May by email at lisa@denverfsc.org or by phone 720-272-0290
All schedules & updates will be posted to our website www.denverfsc.org

HOSPITALITY

There will be a separate designated hospitality areas for Coaches and Judges throughout the events.

ADVERTISING

If you are interested in placing an ad in the competition program for your skater, your club, your business, or your upcoming competition please see the advertisement page on our website at denverfsc.org/competitions

OFFICIAL HOTEL

Wingate Inn and Suites
8000 East Peakview Avenue
Greenwood Village, CO 80111

\$103 for Thursday, March 15th
\$73 for Friday, March 16th & Saturday, March 17th
Continental Breakfast included

Reservations can be made by calling (303) 221-0383. Please ask for the Denver Invitational rate.

To guarantee rate, your reservation must be made by Feb. 18, 2018.

COMPETITION EVENTS

FREESKATE EVENTS: WELL BALANCED, ADULT, TEST TRACK

Skaters may enter EITHER a Well Balanced Free Skate event or a Test Track Free Skate but NOT both. Skaters will skate to the music of their choice. The following charts highlight the elements in each program. They are not meant to replace the reading of the rules in the current version of the U.S. Figure Skating rulebook. Should these charts disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

In 6.0 judged events, the following deductions will be taken:

- -0.1 from each mark for each technical element included that is not permitted in the event description
- -0.2 from the technical mark for each extra element included
- -0.1 from the technical mark for any spin that is less than the required minimum revolutions

Well Balanced Program Free Skate - <http://www.usfigureskating.org/content/2017-18%20Singles%20FS%20Chart.pdf>

LEVEL	JUMP ELEMENTS	SPINS	STEP SEQUENCES
LIMITED PRE- PRELIMINARY 1:40 max *means element is required	Max 5 Jump Elements <ul style="list-style-type: none"> • All single jumps allowed except for the single Axel <ul style="list-style-type: none"> ○ No single Axels, double, triple or quadruple jumps allowed ○ Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded • Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> ○ Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted. ○ Jump sequences limited to a maximum of 3 single jumps 	Max 2 Spins <ul style="list-style-type: none"> • Spins may change feet and/or position • Spins may start with a flying entry • Min 3 revs. These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence <ul style="list-style-type: none"> • Step Sequence <ul style="list-style-type: none"> ○ Must use one-half the ice surface ○ Moves in the field and spiral sequences are permitted but will not be counted as elements ○ Jumps may be included in the step sequence If IJS is used, then: ChSt
PRE- PRELIMINARY 1:40 max *means element is required	Max 5 Jump Elements <ul style="list-style-type: none"> • All single jumps, including the single Axel, allowed <ul style="list-style-type: none"> ○ No double, triple or quadruple jumps allowed ○ Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels) ○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> ○ Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted. ○ Jump sequences limited to a maximum of 3 single jumps 	Max 2 Spins <ul style="list-style-type: none"> • Spins may change feet and/or position • Spins may start with a flying entry • Min 3 revs. These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence <ul style="list-style-type: none"> • Step Sequence <ul style="list-style-type: none"> ○ Must use one-half the ice surface ○ Moves in the field and spiral sequences are permitted but will not be counted as elements ○ Jumps may be included in the step sequence • If IJS is used, then: ChSt
PRELIMINARY 1:30 +/- 10 sec *means element is required	Max 5 Jump Elements <ul style="list-style-type: none"> • 1 must be an Axel or a waltz jump-type jump* • All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) <ul style="list-style-type: none"> ○ Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed ○ An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination ○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Max 2 jump combinations or sequences <ul style="list-style-type: none"> ○ Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump permitted ○ Jump sequences limited to a maximum of 3 single or double jumps 	Max 2 Spins <ul style="list-style-type: none"> • Spins may change feet and/or position • Spins may start with a flying entry • Min 3 revs. These spins must be of a different character <ul style="list-style-type: none"> • (For definition see U.S. Figure Skating rule 4103 (E)) 	Max 1 Sequence <ul style="list-style-type: none"> • Step Sequence <ul style="list-style-type: none"> ○ Must use one-half the ice surface ○ Moves in the field and spiral sequences are permitted but will not be counted as elements ○ Jumps may be included in the step sequence • If IJS is used, then: ChSt

Well Balanced Program Free Skate – continued

LEVEL	JUMP ELEMENTS	SPINS	STEP SEQUENCES
<p>PRE-JUVENILE</p> <p>2:00 +/- 10 sec</p> <p>*means element is required</p>	<p>Max 5 Jump Elements</p> <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single and double jumps allowed except for the double Axel <ul style="list-style-type: none"> No triple or quadruple jumps allowed An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps, in jump sequences or in jump combinations Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Max 2 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted Jump sequences limited to a maximum of 3 single or double jumps 	<p>Max 2 Spins</p> <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> May start with a flying entry Min 6 revs 1 spin with only 1 position* <ul style="list-style-type: none"> No change of foot May start with a flying entry Min 4 revs <p>These spins must be of a different character</p> <ul style="list-style-type: none"> (For definition see U.S. Figure Skating rule 4103 (E)) 	<p>Max 1 Sequence</p> <ul style="list-style-type: none"> Step Sequence <ul style="list-style-type: none"> Must fully utilize the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements Jumps may be included in the step sequence <p>If IJS is used, then: ChSt</p>
<p>JUVENILE and OPEN JUVENILE</p> <p>2:20 +/- 10 sec</p> <p>*means element is required</p>	<p>Max 5 Jump Elements</p> <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single and double jumps, including the double Axel, allowed <ul style="list-style-type: none"> No triple or quadruple jumps allowed No more than 3 different double jumps may be repeated and, if repeated, at least one attempt must be in a jump combination or a jump sequence No double jump can be included more than twice Max 2 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps except one may be a 3-jump combination with a max of 2 double jumps and 1 single jump Number of jumps in jump sequence is not limited 	<p>Max 2 Spins</p> <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 8 revs Min 2 revs in each position 1 spin with only 1 position; no change of foot* <ul style="list-style-type: none"> Min 5 revs <p>Both spins may start with a flying entry</p> <p>Spins must be of a different character</p> <ul style="list-style-type: none"> (For definition see U.S. Figure Skating rule 4103 (E)) 	<p>Max 1 Sequence</p> <ul style="list-style-type: none"> One choreographic step sequence* Must fully utilize the ice surface
<p>INTERMEDIATE</p> <p>2:40 +/- 10 sec</p> <p>*means element is required</p>	<p>Max 6 Jump Elements</p> <ul style="list-style-type: none"> 1 must be an Axel-type jump All single, double and triple jumps allowed <ul style="list-style-type: none"> No more than 2 different jumps with 2 ½ or 3 revolutions may be repeated If any double or triple jumps, including double Axel, are repeated, at least one attempt must be part of a jump combination or sequence <ul style="list-style-type: none"> If both executions (of the double or triple) are as solo jumps, the second of these jumps will receive 70% of its original base value No double or triple jump can be included more than twice Max 3 jump combinations or sequences <ul style="list-style-type: none"> Combinations are limited to 2 jumps One 3-jump combination is permitted Number of jumps in jump sequence is not limited 	<p>Max 2 Spins</p> <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 8 revs Min 2 revs in each position 1 spin with only 1 position; no change of foot* <ul style="list-style-type: none"> Min 5 revs <p>Both spins may start with a flying entry</p> <p>Spins must be of a different character</p> <ul style="list-style-type: none"> (For definition see U.S. Figure Skating rule 4103 (E)) 	<p>Max 1 Sequence</p> <ul style="list-style-type: none"> One leveled step sequence* Maximum of Level 2. Only Minimum Variety (5 turns) & Simple Variety (7 turns) and rotation in each direction covering at least a 1/3 of the pattern in total for each rotational direction will be evaluated for the level. Must fully utilize the ice surface
<p>NOVICE LADIES</p> <p>3:00 +/- 10 sec</p> <p>*means element is required</p>	<p>Max 6 Jump Elements</p> <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single, double and triple jumps are allowed <ul style="list-style-type: none"> No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least 1 attempt must be as part of a jump combination or sequence <ul style="list-style-type: none"> If both executions (of the double or triple) are as solo jumps, the second of these jumps will receive 70% of its original base value There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice Max 3 jump combinations or sequences <ul style="list-style-type: none"> Combinations limited to 2 jumps One 3-jump combination is permitted Number of jumps in jump sequence is not limited 	<p>Max 3 Spins</p> <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 10 revs Min 2 revs in each position 1 flying spin with no change of foot or position* <ul style="list-style-type: none"> Min 6 revs 3rd spin is option of skater <p>All spins may start with a flying entry</p> <p>Spins must be of a different character</p> <ul style="list-style-type: none"> (For definition see U.S. Figure Skating rule 4103 (E)) 	<p>Max 1 Sequence</p> <ul style="list-style-type: none"> One leveled step sequence* Must fully utilize the ice surface

Well Balanced Program Free Skate – continued

LEVEL	JUMP ELEMENTS	SPINS	STEP SEQUENCES
NOVICE MEN 3:30 +/- 10 sec *means element is required	Max 7 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single, double and triple jumps are allowed <ul style="list-style-type: none"> No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least one attempt must be part of a jump combination or sequence. <ul style="list-style-type: none"> If both executions (of the double or triple) are as solo jumps, the second of these jumps will receive 70% of its original base value There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice Max 3 jump combinations or sequences- Number of jumps in jump sequence is not limited <ul style="list-style-type: none"> Combinations limited to 2 jumps One 3-jump combination is permitted 	Max 3 Spins <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 10 revs Min 2 revs in each position 1 flying spin with no change of foot or position* <ul style="list-style-type: none"> Min 6 revs 3rd spin is option of skater All spins may start with a flying entry Spins must be of a different character • (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence <ul style="list-style-type: none"> One leveled step sequence* Must fully utilize the ice surface
JUNIOR LADIES 3:30 +/- 10 sec *means element is required	Max 7 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* Jumps can contain any number of revolutions <ul style="list-style-type: none"> Of all the triples or quads, only 2 can be executed twice <ul style="list-style-type: none"> If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence Max 3 jump combinations or sequences- Number of jumps in jump sequence is not limited <ul style="list-style-type: none"> Combinations limited to 2 jumps One 3-jump combination is permitted 	Max 3 Spins <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 10 revs Min 2 revs in each position 1 spin with a flying entry* <ul style="list-style-type: none"> Min 6 revs 1 spin with only 1 position* <ul style="list-style-type: none"> Min 6 revs All spins may change feet and start with a flying entry Spins must be of a different character • (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence <ul style="list-style-type: none"> One leveled step sequence* Must fully utilize the ice surface
JUNIOR MEN 4:00 +/- 10 sec *means element is required	Max 8 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* Jumps can contain any number of revolutions <ul style="list-style-type: none"> Of all the triples or quads, only 2 can be executed twice <ul style="list-style-type: none"> If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence Max 3 jump combinations or sequences-Number of jumps in jump sequence is not limited <ul style="list-style-type: none"> Combinations limited to 2 jumps One 3-jump combination is permitted 	Max 3 Spins <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 10 revs Min 2 revs in each position 1 spin with a flying entry* <ul style="list-style-type: none"> Min 6 revs 1 spin with only 1 position* <ul style="list-style-type: none"> Min 6 revs All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 1 Sequence <ul style="list-style-type: none"> One leveled step sequence* <ul style="list-style-type: none"> Must fully utilize the ice surface
SENIOR LADIES 4:00 +/- 10 sec *means element is required	Max 7 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* Jumps can contain any number of revolutions <ul style="list-style-type: none"> Of all the triples or quads, only 2 can be executed twice <ul style="list-style-type: none"> If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence Max 3 jump combinations or sequences-Number of jumps in jump sequence is not limited <ul style="list-style-type: none"> Combinations limited to 2 jumps One 3-jump combination is permitted 	Max 3 Spins <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 10 revs Min 2 revs in each position 1 spin with a flying entry* <ul style="list-style-type: none"> Min 6 revs 1 spin with only 1 position* <ul style="list-style-type: none"> Min 6 revs All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 2 Sequences <ul style="list-style-type: none"> One leveled step sequence* <ul style="list-style-type: none"> Must fully utilize the ice surface One choreographic sequence* Must be clearly visible
SENIOR MEN 4:30 +/- 10 sec *means element is required	Max 8 Jump Elements <ul style="list-style-type: none"> 1 must be an Axel-type jump* Jumps can contain any number of revolutions <ul style="list-style-type: none"> Of all the triples or quads, only 2 can be executed twice <ul style="list-style-type: none"> If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence Max 3 jump combinations or sequences-Number of jumps in jump sequence is not limited <ul style="list-style-type: none"> Combinations limited to 2 jumps One 3-jump combination is permitted 	Max 3 Spins <ul style="list-style-type: none"> 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> Min 10 revs Min 2 revs in each position 1 spin with a flying entry* <ul style="list-style-type: none"> Min 6 revs 1 spin with only 1 position* <ul style="list-style-type: none"> Min 6 revs All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	Max 2 Sequences <ul style="list-style-type: none"> One leveled step sequence* <ul style="list-style-type: none"> Must fully utilize the ice surface One choreographic sequence* Must be clearly visible

Adult Well Balanced Program Free Skate - <http://www.usfigureskating.org/content/2017-18%20Adult%20Singles%20WBP%20Chart.pdf>

LEVEL	JUMP ELEMENTS	SPINS	STEP SEQUENCES
CHAMPIONSHIP MASTERS JUNIOR/SENIOR & MASTERS JUNIOR/SENIOR 3:40 max * means element is required	Max 7 Jump Elements <ul style="list-style-type: none"> • 1 must be an Axel-type jump* • Max 3 combinations or sequences • 1 jump combinations/sequences may contain three jumps; the remaining jump combination/sequences are limited to two jumps • Number of jumps in sequence is unlimited, but only the two highest-value jumps in a jump sequence will be counted • No Axels and multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence 	Max 3 Spins <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E) • Min. 5 revolutions total if no change of foot • Min. 4 revolutions each foot if change of foot • Min. 2 revolutions in position 	Max 1 Step Sequence <ul style="list-style-type: none"> • 1 Choreographic step sequence fully utilizing the ice surface (may include Moves in the Field and spirals) • Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
CHAMPIONSHIP MASTERS INTERMEDIATE/NOVICE & MASTERS INTERMEDIATE/NOVICE 3:10 max * means element is required	Max 6 Jump Elements <ul style="list-style-type: none"> • 1 must be an Axel-type jump* • Max 3 combinations or sequences • 1 jump combinations/sequences may contain three jumps; the remaining jump combination/sequences are limited to two jumps • Each jump may be repeated only once, and only as part of comb or seq • All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop • Only one double-double jump combination or sequence is permitted • Double flip, double Lutz, double Axel and triple jumps are not permitted 	Max 3 Spins <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E) • Min. 5 revolutions total if no change of foot • Min. 4 revolutions each foot if change of foot • Min. 2 revolutions in position 	Max 1 Step Sequence <ul style="list-style-type: none"> • 1 Choreographic step sequence fully utilizing the ice surface (may include Moves in the Field and spirals) • Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
CHAMPIONSHIP ADULT GOLD & ADULT GOLD 2:40 max	Max 5 Jump Elements <ul style="list-style-type: none"> • Max 3 combinations or sequences • 1 jump combinations/sequences may contain three jumps; the remaining jump combination/sequences are limited to two jumps • Each jump may be repeated only once, and only as part of combo or seq • All single jumps, including an Axel-type jump, are permitted, as are the following double jumps: double toe loop, double Salchow • No double-double jump combinations or sequences are permitted • Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted 	Max 3 spins <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E) • Min. 4 revolutions total if no change of foot • Min. 4 revolutions each foot if change of foot • Min. 2 revolutions in position 	Max 1 Step Sequence <ul style="list-style-type: none"> • 1 Choreographic step sequence fully utilizing the ice surface (may include Moves in the Field and spirals) • Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.
CHAMPIONSHIP ADULT SILVER & ADULT SILVER 2:10 max	Max 5 Jump Elements <ul style="list-style-type: none"> • Max 2 combinations or sequences • 1 combination/sequence may consist of three jumps, and the other may have only two jumps • Additional jump sequences which contain non-listed jumps of not more than one performed as part of connecting footwork preceding single jumps are permitted • Each jump may be repeated only once, and only as part of combo or sequence (max 2 of any jump) • All single jumps are permitted, including single Axel • No double or triple jumps are permitted 	Max 2 Spins <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E) • Min. 3 revolutions total if no change of foot • Min. 3 revolutions each foot if change of foot • Min. 2 revolutions in position 	Max 1 Sequence <ul style="list-style-type: none"> • <u>1 choreographic step sequence, fully utilizing at least ½ of the ice surface (may include moves in the field and spirals)</u> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p>
ADULT BRONZE 1:50 max	Max 4 Jump Elements <ul style="list-style-type: none"> • Max 2 combinations or sequences; • 1 combination/sequence may consist of three jumps, and the other may have only two jumps • Each jump may be repeated only once, and only as part of combination or sequence (maximum of 2 of any jump) • All single jumps are permitted (except Axel) • No Axel, double or triple jumps are permitted 	Max 2 Spins <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E) • Min. 3 revolutions total if no change of foot • Min. 3 revolutions each foot if change of foot • Min. 2 revolutions in position • No flying spins are permitted 	Max 1 Sequence <ul style="list-style-type: none"> • <u>1 choreographic step sequence, fully utilizing at least ½ of the ice surface (may include moves in the field and spirals)</u> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p>
ADULT PRE-BRONZE 1:40 maximum	Max 4 Jump Elements <ul style="list-style-type: none"> • Jump combinations and sequences are optional, but no more than 2 combinations or sequences may be included • 1 jump combination/sequence may consist of three jumps, and the other may have only two jumps. • Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump) • Only single and half-revolution jumps are allowed • No single Lutz, single Axel or double jumps are allowed 	Max 2 Spins <ul style="list-style-type: none"> • Min 3 revs • Spins with a flying entry are not permitted 	Max 1 Sequence <ul style="list-style-type: none"> • Connecting steps throughout the program are required

Test Track Free Skate - <http://www.usfsa.org/content/2017-18%20Test%20Track%20Requirements.pdf>

LEVEL	JUMP ELEMENTS	SPINS	STEPS	QUALIFICATIONS
PRE- PRELIMINARY 1:40 maximum	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than ½ rotation (<i>front to back or back to front including ½ loop</i>) • Single rotation jumps: Salchow, toe loop & loop only • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
PRELIMINARY 1:30 +/- 10 sec.	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels). • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions) • One spin consisting of a front to back scratch; exit on spinning foot not mandatory. (Min. 3 revs per foot) 	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
PRE-JUVENILE 2:00 +/- 10 sec.	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels) • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • One spin in one position, no change of foot (Min. 3 revolutions) • One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). • Spins may not fly. 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test
JUVENILE 2:20 +/- 10 sec.	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Any single jumps, including Axel, are permitted. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • One solo spin in one position, no change of foot (Min. 4 revolutions). • One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot) • <i>Only solo spin may fly</i> 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test
INTERMEDIATE 2:40 +/- 10 sec.	Maximum of 6 jump elements: <ul style="list-style-type: none"> • Any single jumps. • Double jumps permitted: double Salchow and double toe loop. • Max of 3 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • One must be a flying spin (min 5 revolutions), • One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot). 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
NOVICE Ladies: 3:00 +/- 10 sec. Men: 3:30 +/- 10 sec.	Maximum of 7 jump elements for men, 6 for ladies <ul style="list-style-type: none"> • Any single jumps. • Double jumps permitted: double Salchow, double toe loop and double loop. • Maximum of 3 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 3 spins, of a different nature: <ul style="list-style-type: none"> • One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot) • The other spins are the option of the skater (min 6 revolutions per foot) • <i>All spins may fly</i> 	One step sequence or spiral sequence fully utilizing ice surface (see rule 4104 & 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test
JUNIOR Ladies: 3:30 +/- 10 sec. Men: 4:00 +/- 10 sec.	Maximum of 8 jump elements for men, 7 for ladies <ul style="list-style-type: none"> • Any single jumps. • Double jumps permitted: double Salchow, double toe loop, double loop and double flip • Maximum of 3 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 3 spins of a different nature: <ul style="list-style-type: none"> • One spin in one position (Min. 6 revolutions) • One flying spin (Min. 6 revolutions) • One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot) 	One step sequence fully utilizing ice surface (See rule 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test
SENIOR Ladies: 4:00 +/- 10 sec. Men: 4:30 +/- 10 sec.	Maximum of 8 jump elements for men and 7 for ladies: <ul style="list-style-type: none"> • Any single jumps. • Must include at least four different double jumps, one must be a double Lutz. • Triple jumps are not permitted • Maximum of 3 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 3 spins of a different nature: <ul style="list-style-type: none"> • One spin in one position (Min. 6 revolutions) • One flying spin (Min. 6 revolutions) • One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot) 	Men: Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. Ladies: One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rules 4104 & 4105 for remarks.)	Skaters must have passed at least the U.S. Figure Skating junior free skate test

SINGLES SHORT PROGRAM – link will be included when chart is available on USFA website

- Juvenile/Open-Juvenile – Senior short program events will be offered
- Athletes/coaches are responsible for going to the USFS rulebook for rules, program length, etc
- ALL Short Programs will utilize the requirements for the 2018-2019 competitive season
- Juvenile short program follows Intermediate SP rules (Rule 4230) modified as noted in [TN 194](#)

CHART WILL BE ADDED AS SOON AS IT IS AVAILBLE FROM US FIGURE SKATING

SINGLES COMPULSORY MOVES

- Elements can be performed in any order, as a program, without music
- No extra elements may be added. Each element may only be attempted once
- All events will be skated on ½ ice
- This event is judged using 6.0
- Entrants in Compulsories may enter any level at/above that which they qualify but may not skate down
- Entrants may enter max 2 Compulsory Moves events

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul style="list-style-type: none"> • Loop jump • Jump combination to include a toe loop (may not use a loop or Axel) • Solo spin - sit <u>or</u> camel spin - minimum three revolutions • Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.
Pre-Preliminary	1:15 max.	<ul style="list-style-type: none"> • Toe Loop jump • Jump combination: single/single (no Axel) • Sit spin or camel spin - minimum three revolutions • Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	<ul style="list-style-type: none"> • Lutz jump • Jump combination: single/single (may include Axel) • Back upright spin - minimum three revolutions • Forward inside spiral
Pre – Juvenile	1:15 max.	<ul style="list-style-type: none"> • Single jump (may include Axel) • Jump combination: single/single (may include Axel) • Layback spin or camel spin - minimum three revolutions • Step sequence - circular
Juvenile & Open Juv.	1:15 max.	<ul style="list-style-type: none"> • Single Axel • Jump combination: single/single or double/single • Layback spin or camel spin - minimum three revolutions • Step sequence – circular
Adult Pre-Bronze	1:15 max.	<ul style="list-style-type: none"> ▪ Backward crossovers (Min. 5 consecutive) ▪ Waltz jump ▪ Forward upright spin (Min. 3 revolutions) ▪ Forward outside spiral
Adult Bronze	1:15 max.	<ul style="list-style-type: none"> ▪ Single Salchow ▪ Waltz jump – toe loop combination jump ▪ Sit spin (Min. 3 revolutions) ▪ Spiral sequence (Min. 2 spirals)
Adult Silver	1:15 max.	<ul style="list-style-type: none"> ▪ Single loop ▪ Single/single jump combination ▪ Sit spin (Min. 3 revolutions) ▪ Straight line step sequence
Adult Gold	1:15 max.	<ul style="list-style-type: none"> ▪ Single Lutz or Axel ▪ Single/single or single/double jump combination ▪ Camel spin (Min. 4 revolutions) ▪ Straight line step sequence
Masters Inter/Novice	2:00max.	<ul style="list-style-type: none"> ▪ Axel, double Salchow, double toe loop or double loop ▪ Jump combination (double/double, single/double or double/single) that may include double Salchow, double toe loop or double loop and any single jump including Axel ▪ Solo spin of skater's choice (Min. 6 revolutions) ▪ Straight line step sequence
Masters Junior/Senior	2:00max.	<ul style="list-style-type: none"> ▪ Choice of any double jump ▪ Jump combination that may include any double jump ▪ Solo spin of skater's choice (Min. 8 revolutions) ▪ Straight line step sequence

SINGLES JUMPS CHALLENGE

- Each jump may be attempted twice; the best attempt will be judged
- Jumps with an “**” must be preceded with connecting steps (Intermediate – Senior)
- No Test – Pre-Juv, Adult Pre-Bronze – Bronze Jumps will be judged 6.0
- Juvenile – Senior, Adult Silver – Masters will be judged IJS
- Entrants in Jumps may enter any level at or above that which they qualify but may not skate down
- Entrants may enter max 2 Jump events

Level	Ice	Time	Skating rules / standards
No-Test	½ Ice	1:15 max.	1. Single toe loop 2. Single loop 3. Jump combination – Any two ½ or single revolution jumps (no Axel)
Pre – Preliminary	½ Ice	1:15 max.	1. Single toe loop 2. Single flip 3. Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	½ Ice	1:15 max.	1. Single flip 2. Single Lutz 3. Jump combination – Any single jump + single loop (may be Axel)
Pre – Juvenile	½ Ice	1:45 max.	1. Single Axel 2. Single or double jump 3. Jump combination – single/single (no Axel)
Juvenile & Open Juv.	Full Ice	1:45 max.	1. Single Axel 2. Double Salchow 3. Jump combination – single/single or double/single (no Axel)
Intermediate	Full Ice	2:00 max.	1. Single Axel 2. Double loop* 3. Jump combination – double/single (no Axel)
Novice	Full Ice	3:00 max.	1. Double loop 2. Double flip* 3. Jump combination – double/double (may be double Axel)
Junior	Full Ice	3:00 max.	1. Choice of double or triple jump 2. Double or triple flip* 3. Jump combination – double/double (may be double Axel)
Senior	Full Ice	3:00 max.	1. Choice of double or triple jump 2. Double or triple Lutz* 3. Jump combination – double/double or triple/double (may be double Axel)
Adult Pre-Bronze	½ Ice	1:15 max.	1. Waltz or toe loop jump 2. ½ flip, ½ Lutz or ½ loop
Adult Bronze	½ Ice	1:45 max.	1. Single Salchow 2. Single toe loop 3. Any single jump + single toe loop combination (No Axels allowed)
Adult Silver	½ Ice	1:45 max.	1. Single flip 2. Single loop 3. Single/single combination (Axel is permitted)
Adult Gold	Full Ice	1:45 max.	1. Single Axel 2. Single Lutz 3. Single/single or single/double jump combination (may include any single jump, double toe loop or double Salchow)
Masters Intermediate/Novice	Full Ice	2:00 max.	1. Axel 2. Double Salchow, double toe loop or double loop 3. Jump combination (double/double, single/double or double/single) that may include double Salchow, double toe loop or double loop and any single jump including Axel
Masters Junior/Senior	Full Ice	2:00 max.	1. Double loop or double flip 2. Double Lutz 3. Jump combination that may include any double jump

SINGLES SPINS CHALLENGE

- Spins may be skated in any order with only one attempt per spin, all events will be skated on ½ Ice
- Connecting steps are allowed, but will not be taken into consideration in scoring
- Pre-Preliminary – Senior, Adult Silver-Masters will be judged IJS
- No Test – Preliminary and Adult Pre-Bronze – Bronze will be judged 6.0
- No spin may have a flying entry unless stated, Minimum number of revolutions is noted in parentheses
- IJS Spin Events:
 - Each spin is leveled independently from the other spins. For example, features will be counted once per spin, not once per program. (Note this is different from FS and SP events)
 - Level requirements will follow rules as stated in the ISU Technical Handbook and accompanying US Technical Notifications from No Level to Level 4
 - Pre-Juvenile and below will be limited to a max level 1
- Entrants in Spins may enter any level at or above that which they qualify but may not skate down
- Entrants may enter max 2 Spin events in either IJS or 6.0 but not both.

Level	Time	Skating rules / standards
No-Test	1:30 max.	1. Upright one-foot spin (3) 2. Upright two-foot spin (3) 3. Sit spin (3)
Pre – Preliminary	1:30 max.	1. Upright one-foot spin (3) 2. Upright back scratch spin (3) 3. Sit spin (3)
Preliminary	1:30 max.	1. Forward scratch to back scratch spin (3) 2. Combination spin with no change of foot (4) 3. Sit spin (3)
Pre – Juvenile	1:30 max.	1. Camel spin (3) 2. Combination spin – camel to sit spin; no change of foot (6) 3. Forward to backward scratch spin (3 per foot)
Juvenile & Open Juv.	1:30 max.	1. Sit spin (4) 2. Combo spin – w/change of foot; optional change of position (4/foot) 3. Girls – layback spin (4); Boys – camel spin (4)
Intermediate	1:30 max.	1. Flying camel spin (5) 2. Sit spin to backward sit spin (4 per foot) 3. Combination spin – change of foot & change of position (4 per foot)
Novice	1:30 max.	1. Choice of camel, sit or layback spin (6) 2. Camel spin to backward camel spin (4 per foot in position) 3. Combo spin – w/change of foot & two changes of position (2/position, 5/foot)
Junior	1:30 max.	1. Flying sit spin or flying reverse sit spin (6) 2. Solo spin of choice (6) – may not fly 3. Combo spin – w/change of foot & all three positions (2/position, 5/foot)
Senior	1:30 max.	1. Flying spin of choice (6) 2. Solo spin of choice (6) – may not fly 3. Combo spin – w/change of foot & all three positions (2/position, 5/foot)
Adult Pre-Bronze	1:15 max.	1. One-foot upright spin (3) 2. Two-foot upright spin (3)
Adult Bronze	1:15 max.	1. One-foot upright spin (4) 2. One-foot back spin (3) 3. Sit spin (3)
Adult Silver	1:30 max.	1. Camel spin (3) 2. Layback, sideways leaning or sit spin (4) 3. Combo spin w/at least 1 change of position, no change of foot (3/position)
Adult Gold	1:30 max.	1. Solo spin, no change of foot (4) 2. Second solo spin, different from the first; change of foot optional (4) 3. Combo spin with one change of foot, at least one change of position (4/foot)
Masters Int/Novice	1:30 max.	1. Solo spin of skater's choice (Min. 6 revolutions) 2. Second solo spin, different from first; change of foot optional (4) May fly 3. Combination spin that may have more than one change of foot and at least one change of position (4 each foot)
Masters Jr/Sr	1:30 max.	1. Solo spin of skater's choice (Min. 8 revolutions) 2. Solo spin with a flying entry 3. Combination spin that may have more than one change of foot, at least one change of position (4 each foot). May have a flying entry.



SHOWCASE EVENTS: Dramatic Entertainment, Light Entertainment, Duet

Dramatic Entertainment Event

- Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions.
- Props and scenery are permitted

Light Entertainment Event

- Programs should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and Scenery are permitted

Duet Event

- Duets are theatrical or artistic performances by any competitors.
- Props and scenery are permitted.

General Event Parameters for all Showcase Events:

1. Level will be determined by the highest free skate or dance (solo or partnered) test passed.
2. The determination of level will be based upon test requirement at the entry deadline.
3. Current guidelines and procedures for non qualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

RULES AND REQUIREMENTS

Showcase events offered for No Test – Senior & Adult (beginner levels offered as part of LTS USA) in the following and will follow the rules & guidelines as outlined: <http://www.usfsa.org/shell?id=59260>



SYNCHRONIZED SKATING EVENTS

1. Teams will skate to the music of their choice. Vocal music is permitted.
 2. Teams may have a max of four alternates, in addition to the max number of skaters allowed per level.
 3. See the current USFS Rulebook, technical notification and/or ISU communication for skating requirements.
 4. Synchro Skills (Beginner) levels 1, 2, 3 will compete against each other as "Beginner" with max program time of 2:40 sec. No penalty for a program time that is less.
 5. The following rules apply to teams of all levels:
 - Rule 7020 – Clothing: [2017-2018 Costume Guidelines](#)
 - Rule 7120 – Definitions of Steps and Turns
 - Rule 7130, 7140 – Definitions of Features and Requirements
 - Rule 7150 – General Criteria for Basic Requirements for Elements
 - Rule 7160 – Illegal Elements/Features/Additional Features/Movements
 - Rule 7170 – Non-Permitted Elements, Features, Additional Features and Movements
- [2017-18 Synchronized Skating Free Skate Program Elements](#)
 - [2017-18 Synchronized Skating Synchro Skills Requirements](#)



2018 U.S. FIGURE SKATING SOLO DANCE SERIES EVENTS

The 2018 Denver Invitational is a participating competition within the 2018 Solo Dance Series

The solo pattern dance event, solo combined event and shadow dance events are being offered as part of the 2018 U.S. Figure Skating Solo Dance Series and will be conducted in accordance with the 2018 Solo Dance Series Handbook which can be found at:

<http://www.usfsa.org/content/2018%20Solo%20Series%20Handbook.pdf>.

Please refer to the 2018 Solo Dance Series handbook for the current Series rules, levels and event requirements.

SOLO PATTERN DANCE EVENT

The solo pattern dance event is comprised of two dances at each level.

LEVEL	DANCES
Preliminary	Canasta Tango Rhythm Blues
Pre-Bronze	Cha Cha Swing Dance
Bronze	Hickory Hoedown Ten Fox
Pre-Silver	Fourteen Step Foxtrot

LEVEL	DANCES
Silver	Tango Rocker Foxtrot
Pre-Gold	Blues Kilian
Gold	Quickstep Viennese Waltz
International	Silver Samba Yankee Polka

SOLO COMBINED EVENT

The solo combined dance event is comprised of both of the following:

- 1.) **JUVENILE, INTERMEDIATE, NOVICE:** One solo pattern dance chosen by the referee out of two possible dances as selected by U.S. Figure Skating. This dance will not be posted until the starting order is posted at the competition.

Pattern Dance Selection for Juvenile: Willow Waltz and Hickory Hoedown

Pattern Dance Selection for Intermediate: Foxtrot and European Waltz

Pattern Dance Selection for Novice: American Waltz and Tango

JUNIOR, SENIOR: One solo short dance

- 2.) **JUVENILE - SENIOR:** One solo free dance

The pattern dances competed in the combined dance event are separate from those in the solo pattern dance event and the results will not count towards the solo pattern dance event or results.

SHADOW PATTERN DANCE

LEVEL	DANCES
Preliminary	Canasta Tango
Juvenile	Fiesta Tango
Intermediate	Foxtrot

LEVEL	DANCES
Novice	Tango
Junior	Blues
Senior	Argentine Tango

This event is a standard U.S. Figure Skating Nonqualifying Competition



2018 Skate Colorado Compete USA Series



<p>FrightFest (EPIC) Date: October 29, 2017 www.fortcollinsfsc.org 1801 Riverside Fort Collins, CO 80525 Competition Chair: Gordon Harrison gord1har@hotmail.com (719) 337-7610</p> <p>Competition Application Deadline: October 20, 2017</p>	<p>Denver Invitational (South Suburban) Date: March 16-19, 2018 www.denverfsc.org 6580 So. Vine Street Centennial, CO 80121 Competition Chair: Lisa May lisa@denverfsc.org (720) 272-0290</p> <p>Competition Application Deadline: Feb 4, 2018</p>
<p>Ft. Collins Classic (EPIC) Date: April 5-8, 2018 www.fortcollinsfsc.org 1801 Riverside Fort Collins, CO 80525 Competition Chair: Dawn Cramer sinjinaz@icloud.com (602) 403-3176</p> <p>Competition Application Deadline: February 28, 2018</p>	<p>Pueblo Invitational (Pueblo Ice Arena) Date: April 21-22, 2018 www.pueblofsc.com 100 N. Grand Avenue Pueblo, CO 81003 Competition Chair: Rachel Martin pueblofigureskatingclub18@gmail.com (720) 232-6528</p> <p>Competition Application Deadline: April 6, 2018</p>
<p>Colorado College Cup (Honnen Ice Arena) Date: May 13, 2018 http://www.coloradocollege.edu/other/honnen 14 Cache La Poudre St. Colorado Springs, CO 80903 Competition Chair: Linda Alexander/Donna Schoon lalexander@coloradocollege.edu (719) 389-6156</p> <p>Competition Application Deadline: April 25, 2018</p>	<p>Front Range Invitational (Greeley Ice Haus) Date: June 2-3, 2018 www.mountainviewskatingclub.com PO Box 336771 Greeley, CO 80633 Competition Chair: Leah Hurst competition@mountainviewskatingclub.com (970) 616-9101</p> <p>Competition Application Deadline: May 1, 2018</p>
<p>Broadmoor Open (World Arena) Date: June 17, 2018 www.broadmoorskatingclub.com 3185 Venetucci Blvd Colorado Springs, CO 80906 Competition Chair: Barbara Bradley HoneyB23@aol.com 719-540-5655</p> <p>Competition Application Deadline: April 27, 2018</p>	<p>Colorado Championships (Ice Centre at the Promenade) Date: Aug 2-4, 2018 www.denverfsc.org 10710 Westminster Blvd Westminster, CO 80020 Competition Chair: Brenda Bowers/Cassy Papajohn coloradochampionships@gmail.com (303) 517-0701</p> <p>Competition Application Deadline: June 23, 2018</p>
<p>Colorado Gold (South Suburban) Date: August 19, 2018 www.coloradoskatingclub.net 6580 So. Vine Street Centennial, CO 80121 Competition Chair: Valerie Powell / Mike Maciolek vailval@comcast.net / mcmaciolek@hotmail.com (303) 596-0339 / (303) 915-9570</p> <p>Competition Application Deadline: July ?, 2018</p>	<p>Colorado Springs Invitational (Monument Ice Rinks) Date: September 16, 2018 www.centennialskatingclub.org 16240 Old Denver Highway Monument, CO 80132 Competition Chair: Lisa Landon Lisa_landon@comcast.net (719) 659-0912</p> <p>Competition Application Deadline: Aug 5, 2018</p>

***** All 2018 Skate Colorado Compete USA Competition Series awards will be presented at the conclusion of this competition *****

MISSION STATEMENT: To provide an opportunity for Colorado skaters to develop their skating skills in a fun, competitive environment.

AWARDS: During the competition season, skaters and teams/clubs will have the chance to compete at 10 different competitions and earn points for a final standing. Trophies and medals will be awarded at the conclusion of the CSI Skate Colorado Compete USA competition.

*Skate Colorado Compete USA Series Team Banner (3x4) – 1st, 2nd, and 3rd place banners will be awarded to the club/skating school with the most points scored throughout the entire series (all 10 competitions) by skaters representing that club/skating school (points for clubs and skating schools located at the same rink will be added together to enhance and create more of a “team” concept). Points will be awarded based upon the same system as the individual points. **Only the top 10 team members’ scores will count toward the team points in each competition.** Tie breakers will be the same as the individual tie breakers.*

Free skate Program and Elements/Compulsory Series Point System

A skater must enter **BOTH** the Free skate Program **AND** the Elements/Compulsory event **IN THE SAME LEVEL** in each of at least **TWO** of the **TEN** registered Skate Colorado Compete USA Competitions to be eligible for accumulating points. Skaters must compete in a minimum of 2 competitions. **Only up to the best 4 scores (free skate and compulsory/elements added together) of the season will be totaled for the final score in the series.** Each event will have a maximum of six skaters. Both youth and adults may accumulate points!

The system for scoring points for the trophies will be as follows:

1 st place	6 points
2 nd place	5 points
3 rd place	4 points
4 th place	3 points
5 th place	2 points
6 th place	1 point

** A skater will earn three points toward their overall standing each time the skaters enters a level that is higher than the level competed in at the previous competition throughout the duration of the series. In order to keep the extra three points he/she must compete in that level or higher in all subsequent competitions. Move up points will be awarded for all 10 series events (even though the event point scores may not be one of the final four best scores).*

In the event that there is only one skater in an event, the skater will have the choice to skate alone OR move up a level to compete against other skaters, **HOWEVER, THE SKATER WILL HAVE TO MOVE UP IN BOTH THE ELEMENTS/COMPULSORY MOVES AND THE PROGRAMS W/MUSIC EVENTS.** In this case, those skaters will be allowed to move back to their original level to compete at the next competition and shall not be awarded the 3 point move up credit.

If an event has 2-6 skaters, the points will be awarded as if there were six skaters in the group. If there is only one skater in the group, that skater will be awarded three points.

In case of a tie, the total number of skaters that the competitor has skated against throughout the series (all competitions and not just the competitions with the 4 best scores) will be the 1st tie breaker. The total score for all free skate events during the season will be the 2nd tie breaker, the total score for all compulsory events during the season will be the 3rd tie breaker, and the number of levels increased throughout the season will be the 4th tie breaker.

All points follow the skater throughout the series, so if a skater moves up to higher levels, the points follow the skater. Once a skater moves up a level, they may not compete at a lower level unless they moved up as a result of having no other skaters in their group.

Trophies will be awarded 1-3 in each level from Snowplow Sam through Free Skate 6 and Adult 1-6. The trophies will be awarded to the skaters at their level as of the last competition in which they compete.

Rules and Format:

COMPETITION ANNOUNCEMENT

The **Skate Colorado Compete USA Competition Series** is sponsored equally by the 10 participating ice rinks and/or U.S. Figure Skating member clubs. Competition packages will be available at all participating ice rinks and/or via the club or rink websites. Each competition will have its own entry forms and specific rules so please make sure to read the entire announcement for each competition.

ELIGIBILITY RULES FOR PARTICIPANTS

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Learn to Skate USA Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Learn to Skate USA Program/Club or any other Learn to Skate USA Program/Club.

Eligibility will be based on skill level as of the closing date of entries.

All Snowplow Sam through Basic 6 skaters are eligible to skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition and **NO official U.S. Figure Skating tests may have been passed including MIF or individual dances.**

All Pre-Free Skate through Free Skate 6 skaters are eligible to skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition. **Skaters may have passed Pre-Preliminary MITF and no higher, Preliminary Dance and no higher, and may NOT have passed any U.S. FIGURE SKATING free skate tests.**

It is very important to the success of the series that skaters are placed in the correct divisions. If, for whatever reason, the local organizing committee and/or their Chief Referee discover that a skater has been placed in a category that is below their class level, the chair and referee will have the option to move the skater to the proper division, even if this has to be done the day of the competition. This will ensure that every event is as fair as possible to the competitors.

Elements: Snowplow Sam – Basic 6

Format: Each skater will have the option to perform one element at a time in the order listed below (no excessive connecting steps)

- To be skated on ½ ice
- No music
- **All elements must be skated in the order listed – no additional elements are allowed**
- If the description of a required move states the direction of the element or the placement of the free leg, then options are **NOT** allowed
- Time: 1:00 MAX

Compulsory: Pre-Free Skate – Free Skate 6 and Adults 1-6

Format: In program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on ½ ice
- No music is allowed
- **The skater must demonstrate the required elements and may use any additional elements from previous levels as connecting steps.**
- **Bonus skills from the same level or below are allowed but will not be judged elements**
- If the description of the move states the direction of the element or the placement of the free leg, then options are **NOT** allowed
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:15 MAX Pre-Free Skate – Free Skate 6; 1:30 MAX Adult 1-6

Programs with Music: Snowplow Sam – Basic 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified.

- To be skated on full ice
- Vocal music is allowed
- **The skater must demonstrate the required elements listed and may use any additional elements from their current level or a previous level**
- **Bonus skills from the same level or below are allowed but will not be judged elements**
- If the description of a required move states the direction of the element or the placement of the free leg, then options are **NOT** allowed
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:10 MAX

Programs with Music: Pre-Free Skate – Free Skate 6 and Adult 1 – 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed.
- **The skater must demonstrate the required elements listed and may use, but is not required to use, any additional elements from their current level (including bonus elements) or a previous level**
- **Bonus skills from the same level or below are allowed but will not be judged elements**
- If the description of a required move states the direction of the element or the placement of the free leg, then options are **NOT** allowed
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:40 MAX

Required Descriptions for Elements & Compulsories

Level	Skating rules / standards	Level	Skating rule/ standards
Snowplow Sam	<ul style="list-style-type: none"> March followed by a two-foot glide and dip Forward two-foot swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row 	Free Skate 3	<ul style="list-style-type: none"> Alternating Mohawk/crossover sequence, right to left and left to right Waltz three-turns, clockwise and counterclockwise Advanced back spin with free foot in crossed leg position, (minimum three revolutions) Loop jump Waltz jump/toe loop or Salchow/toe loop jump combination
Basic 1	<ul style="list-style-type: none"> Forward two-foot glide and dip Forward two-foot swizzles, 6-8 in a row Beginning snowplow stop on two-feet or one-foot Backward wiggles, 6-8 in a row 	Free Skate 4	<ul style="list-style-type: none"> Forward power 3's, 2-3 consecutive sets, right or left Sit spin - minimum three revolutions Half loop jump Flip jump
Basic 2	<ul style="list-style-type: none"> Forward one-foot glide, either foot Scooter pushes, right and left foot, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward two-foot swizzles, 6-8 in a row 	Free Skate 5	<ul style="list-style-type: none"> Backward outside three-turn, Mohawk (backward power three-turn), both directions Camel spin - minimum three revolutions Waltz jump-loop jump combination Lutz
Basic 3	<ul style="list-style-type: none"> Beginning forward stroking showing correct use of blade Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive Forward slalom Beginning backward one-foot glide, either foot Moving forward to backward two-foot turn on a circle 	Free Skate 6	<ul style="list-style-type: none"> Forward power pulls, right and left Split jump or stag jump Camel, sit spin combination - minimum of four revolutions total Waltz jump, half loop, Salchow sequence Beginning Axel jump
Basic 4	<ul style="list-style-type: none"> Backward one-foot glides, right and left Forward outside edge on a circle, clockwise or counter clockwise Forward crossovers, 4-6 consecutive, both directions Beginning two-foot spin, max 2-4 revolutions Backward ½ swizzle pumps on a circle, one direction only 	Adult 1	<ul style="list-style-type: none"> Forward marching Forward two-foot glide Forward swizzle (4-6 in a row) Forward snowplow stop – two feet or one foot
Basic 5	<ul style="list-style-type: none"> Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, 4-6 consecutive, both directions Advanced two-foot spin, max 4-6 revolutions Forward outside three-turn, right and left Hockey stop 	Adult 2	<ul style="list-style-type: none"> Forward skating across the width of the ice Forward one-foot glides Forward slalom Backward skating Backward swizzles, 4-6 in a row
Basic 6	<ul style="list-style-type: none"> Forward inside three-turn, right and left Bunny Hop Forward spiral on a straight line, right or left Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry T-stop, right or left 	Adult 3	<ul style="list-style-type: none"> Forward stroking using the blade properly Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise Forward chases on a circle, clockwise and counterclockwise Backward skating to a long two-foot glide Backward snowplow stop, right and left
Pre-Free Skate	<ul style="list-style-type: none"> Forward inside open Mohawk from a standstill position (R to L and L to R) Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise One-foot upright spin, optional entry and free-foot position (minimum three revolutions) Mazurka Waltz jump 	Adult 4	<ul style="list-style-type: none"> Forward outside edge on a circle, right and left Forward inside edge on a circle, right and left Forward crossovers, clockwise and counterclockwise Hockey stop, both directions Backward one-foot glides, right and left
Free Skate 1	<ul style="list-style-type: none"> Forward power stroking, 4-6 consecutive strokes Backward outside three-turns, right and left Upright spin, entry from backward crossovers (minimum 4-6 revolutions) Toe loop Half flip 	Adult 5	<ul style="list-style-type: none"> Backward outside edge on a circle, right and left Backward inside edge on a circle, right and left Backward crossovers, clockwise and counterclockwise Forward outside three-turn, right and left Beginning two-foot spin
Free Skate 2	<ul style="list-style-type: none"> Alternating forward outside and inside spirals on a continuous axis (2 sets) Backward inside three-turns, right and left Beginning back spin, up to two revolutions Half Lutz Salchow jump 	Adult 6	<ul style="list-style-type: none"> Forward stroking with crossover end patterns Backward stroking with crossover end patterns Forward inside three-turn, right and left T-stop Lunge Two-foot spin into one-foot spin (min 2 revs on one foot)

Required Descriptions for Programs with Music

Level	Skating rules / standards	Level	Skating rule/ standards
Snowplow Sam	<ul style="list-style-type: none"> March followed by a two-foot glide and dip Forward two-foot swizzles, 2-3 in a row Forward snowplow stop Backward wiggles, 2-6 in a row 	Free Skate 3	<ul style="list-style-type: none"> Alternating Mohawk/crossover sequence, right to left and left to right Advanced back spin with free foot in crossed leg position, (minimum three revolutions) Loop jump Waltz jump-toe loop or Salchow-toe loop jump combination
Basic 1	<ul style="list-style-type: none"> Forward two-foot glide and dip Forward two-foot swizzles, 6-8 in a row Beginning snowplow stop on two-feet or one-foot Backward wiggles, 6-8 in a row 	Free Skate 4	<ul style="list-style-type: none"> Forward power 3's, 2-3 consecutive sets, right or left Sit spin - minimum three revolutions Half Loop jump Flip jump
Basic 2	<ul style="list-style-type: none"> Forward one-foot glide, either foot Scooter pushes, right and left foot, 2-3 each foot Moving snowplow stop Two-foot turn in place, forward to backward Backward two-foot swizzles, 6-8 in a row 	Free Skate 5	<ul style="list-style-type: none"> Backward outside three-turn, Mohawk (backward power three-turn), both directions Camel spin - minimum three revolutions Waltz - loop jump combination Lutz jump
Basic 3	<ul style="list-style-type: none"> Beginning forward stroking showing correct use of blade Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive Forward slalom Beginning backward one-foot glide, either foot Moving forward to backward two-foot turn on a circle 	Free Skate 6	<ul style="list-style-type: none"> Split jump or stag jump Camel, sit spin combination - minimum of four revolutions total Waltz jump, half loop, Salchow jump sequence Beginning Axel jump
Basic 4	<ul style="list-style-type: none"> Backward one-foot glides, right and left Forward outside edge on a circle, clockwise or counter clockwise Forward crossovers, 4-6 consecutive, both directions Beginning two-foot spin, maximum 2-4 revolutions Backward ½ swizzle pumps on a circle, one direction only 	Adult 1	<ul style="list-style-type: none"> Forward marching Forward two-foot glide Forward swizzle (4-6 in a row) Forward snowplow stop – two feet or one foot
Basic 5	<ul style="list-style-type: none"> Backward outside edge on a circle, clockwise or counterclockwise Backward crossovers, 4-6 consecutive, both directions Advanced two-foot spin, maximum 4-6 revolutions Forward outside three-turn, right and left Hockey stop 	Adult 2	<ul style="list-style-type: none"> Forward skating across the width of the ice Forward one-foot glides Forward slalom Backward skating Backward swizzles, 4-6 in a row
Basic 6	<ul style="list-style-type: none"> Forward inside three-turn, right and left Bunny Hop Forward spiral on a straight line, right or left Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry T-stop, right or left 	Adult 3	<ul style="list-style-type: none"> Forward stroking using the blade properly Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise Backward skating to a long two-foot glide Forward chasses on a circle, clockwise and counterclockwise Backward snowplow stop, right and left
Pre-Free Skate	<ul style="list-style-type: none"> Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise One-foot upright spin, optional entry and free-foot position (minimum three revolutions) Mazurka Waltz jump 	Adult 4	<ul style="list-style-type: none"> Forward outside edge on a circle, right and left Forward inside edge on a circle, right and left Forward crossovers, clockwise and counterclockwise Backward one-foot glides, right and left Hockey stop, both directions
Free Skate 1	<ul style="list-style-type: none"> Forward power stroking, 4-6 consecutive strokes Upright spin, entry from backward crossovers (minimum 4-6 revolutions) Toe loop Half flip 	Adult 5	<ul style="list-style-type: none"> Backward outside edge on a circle, right and left Backward inside edge on a circle, right and left Backward crossovers, clockwise and counterclockwise Forward outside three-turn, right and left Beginning two-foot spin
Free Skate 2	<ul style="list-style-type: none"> Alternating forward outside and inside spirals on a continuous axis (2 sets) Beginning back spin, up to two revolutions Half Lutz Salchow 	Adult 6	<ul style="list-style-type: none"> Forward stroking with crossover end patterns Backward stroking with crossover end patterns Forward inside three-turn, right and left T-stop Lunge Two-foot spin into one-foot spin (min 2 revs on 1 foot)



Compete USA Showcase Events

Format: Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted. 6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Showcase categories will include:

- **Dramatic entertainment:** Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- **Light entertainment:** Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- **Duets:** Theatrical/artistic performances by any 2 competitors.

General event parameters:

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

* For specific guidelines regarding the conduct of Showcase competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Snowplow Sam – Basic 6	Elements only from Snowplow Sam – Basic 6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free Skate-Free Skate 6/ Adult 1-6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max.